SAC
Sonic Arts Center

The City College of New York
Shepard Hall, Room 72
New York, NY 10031

Music and Audio Technology Degree Program Application

This application must be emailed with "SAC Application – applicant's last name" in the subject line to sacinfo@ccny.cuny.edu with the following format: "lastname_firstinitial_application.pdf"

General Information

Name _____

Address _____

City _____State _____ Zip Code_____

Country_____

Email Address _____ Phone _____

Applying for Semester _____ Year _____

High School Information

Institution(s)	City/State/Country	Graduation Date

Higher Education Information

Institution(s)	City/State/Country	Years Attended	Degree

Musical Experience

Instrument (guitar, voice, etc)   **Years Playing**

_____   _____

_____   _____

_____   _____

_____   _____

_____   _____

Music Classes and Private Study
(List specific names of all music classes you have taken)

Name of Class/Lesson   **Institution/Instructor**   **Dates**

_____

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Audio Technology Classes
(List specific names of all audio technology classes you have taken)

Name of Class   **Institution**   **Dates**

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MIDI/Audio Technology – Software and Hardware
(List names of audio technology software you have used)

Digital Audio/MIDI Workstation (DAW)
For example: Pro Tools, Logic, Cubase, FL Studio, GarageBand, etc.

Audio Processing Plug-Ins
For example: Compressors, Equalizers, Reverb, Delays, Pitch Correction, etc.

Synthesizers, Samplers, and Drum Software

Audio Technology Hardware
For example: : Mixers, microphones, etc

Music & Audio
Performance, Creation, & Engineering Experience

Musical Activities/Performer
List your musical activities as a performer on an instrument, as a vocalist, rapper, or DJ.
For example: Played lead guitar for the album "Lost in D minor" by the group Da Da.

Musical Activities/Arranger/Composer/Songwriter
List musical activities as a composer, arranger, or songwriter.
For Example: Arranged instruments and MIDI drums for the song "Too Much".

Audio Technology Activities
List audio engineering activities for live sound and studio-based recordings.
For example: Sequenced all synth, and sampled tracks for a four song demo by artist named "Krunch".
Ran the sound reinforcement equipment for my church each Sunday. Recorded and mixed band's EP

Instructors/Mentors Evaluation Emails

We **require** at least 2 evaluation emails. A maximum of 4 will be accepted.
Please direct Instructors/Mentors to the evaluation page
for instructions on sending an evaluation email.
http://sonic.arts.ccny.cuny.edu/evaluator/

Evaluator Name_____

Institution_____

Email_____

Evaluator Name_____

Institution_____

Email_____

Evaluator Name_____

Institution_____

Email_____

Evaluator Name_____

Institution_____

Email_____

Examples Information
(**Four** examples are **required**).

Audio file examples must be posted on <u>SoundCloud -</u> pages must be public, not private. Video file examples must be posted on <u>YouTube</u>. File formats employed should provide high-quality playback. You must provide a link to these example files in the form below.

Applicants Contribution for the Examples

Below is a list of skills that can be demonstrated in the examples with a clear definition of each. Use these terms when describing your contribution in each example. <u>Be specific about what you arranged, performed, produced, composed, etc…</u> **IMPORTANT** - You must provide THREE examples that showcase your original, creative, musical work. You should compose and arrange the musical elements on your own, and you should also be the primary audio technician for these examples. Performers, other than yourself, may be employed in these examples.

Producer - directed the the performers and/or engineers during a recording session.

Arranger - created original instrumental, synth, sampled, and/or vocal parts for a song/composition.

Composer/Songwriter - created an original song, piece, or beat.

Mixing Engineer - Mixed a multi-track recording down to two tracks using compressors, equalizers, delays, reverbs, etc.

Recording Engineer - Recorded live instrumentalist and/or vocalist.

Performer - Played an instrument, sang, DJed, or rapped on the track.

Example #1 Information

Example Name_____

Link

Applicant's Contribution

Software and Hardware Employed by Applicant

Example #2 Information

Example Name_____

Link

Applicant's Contribution

Software and Hardware Employed by Applicant

Example #3 Information

Example Name_____

Link

Applicant's Contribution

Software and Hardware Employed by Applicant

Example #4 Information

Example Name_____

Link

Applicant's Contribution

Software and Hardware Employed by Applicant

Personal Essay

Provide a short essay that will describe yourself, your background and interest in music and audio technology, and the reasons you want to attend the Sonic Arts Center's program. This is your opportunity to introduce yourself to the Selection Committee and to create a positive impression on them.